### CIS 22B Intermediate Programming Methodologies in C++

**Credit:** 4.5 units

**Instructor:** Ed Ahrens, ahrensedward@fhda.edu

#### **Description:**

A systematic approach to the design, construction, and management of computer programs, emphasizing design, programming style, documentation, testing and debugging techniques. Strings, multidimensional arrays, structures, and classes. Pointers: their use in arrays, parameters, and dynamic allocation. Introduction to linked lists.

Student Learning Outcomes:

## At successful completion of the course students should be able to:

- Read, analyze and explain intermediate level C++ programs.
- Design solutions for intermediate level problems using appropriate design methodology incorporating intermediate programming constructs.
- Create algorithms, code, document, debug, and test intermediate level C++ programs.

**Text:** zyBook ISBN: 978-1-394-02619-7 This is an interactive e-text; link provided in Canvas

**Working Together**: Working together on assignments is permitted. However, each person is expected to complete his/her own computer work. Identical work may receive a zero grade.

**Scholarly Conduct**: Please note, the DeAnza College Schedule, in the section titled "Academic Integrity," states that the submission of work which is not the product of a student's personal effort, or work which in some way circumvents the given rules and regulations, will not be tolerated. Any infraction of Academic Integrity will automatically result in a zero grade for the work and may result in a failing grade for the course.

#### **Advisory Preparation:**

Successful completion of the following: CIS 22A, or equivalent

Policies:

- 1. Students may arrange for a P/NP option in Admissions and Registration Office
- 2. A 10% penalty will apply for late labs
- 3. Make up exams may only be scheduled in advance, and only in exceptional circumstances.
- 4. I will not drop you! It is up to you to initiate the drop process.

**Exams:** Exams are multiple choice, fill in the blanks, T/F and/or short programming exercises. No use of external help other than the e-text and personal notes. That is, no use of online resources, proxies or personal assistance. Exams are administered through Canvas and are timed events.

# Final grade:

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|------------------|
| 98% through 100% |
| 92% through 97%  |
| 90% or 91%       |
| 88% or 89%       |
| 82% through 87%  |
| 80% or 81%       |
| 78% or 79%       |
| 70% through 77%  |
| is not given     |
| 68% or 69%       |
| 62% through 67%  |
| 60% or 61%       |
| is not given     |
| 59% or less      |
| is not given     |
|                  |

Labs are submitted electronically, through Canvas, due by 11:59 pm on the day assigned. See the class lecture schedule on Canvas. Late labs lose 10%. Any submittal past the due date and time is late, no exceptions.